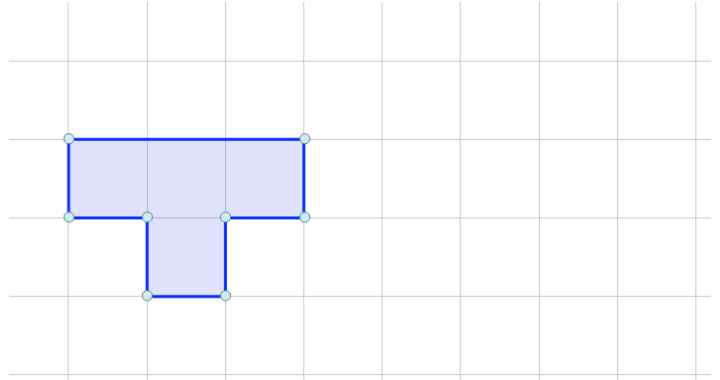
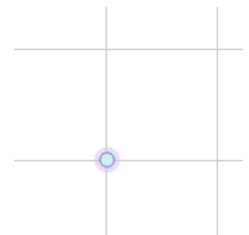


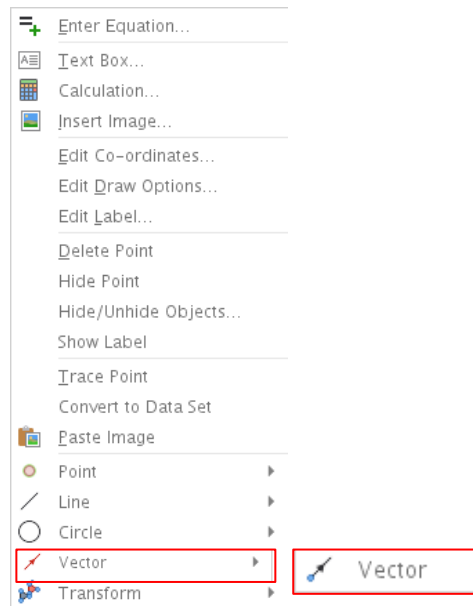
1. Create a shape



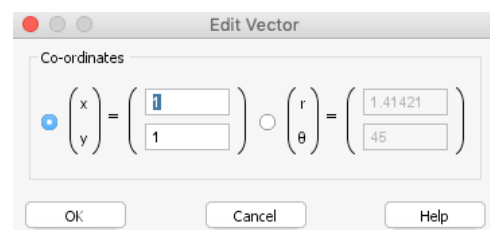
2. Create a point.



3. Right click the point and select Vector

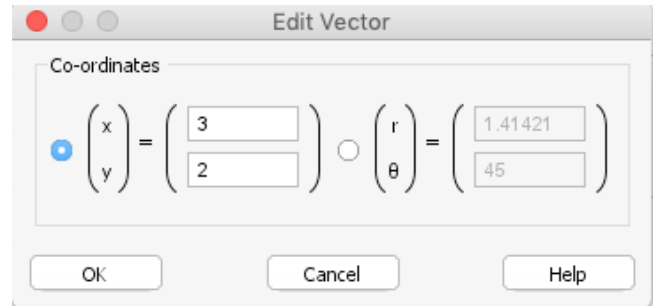


4. The Vector dialog box will open

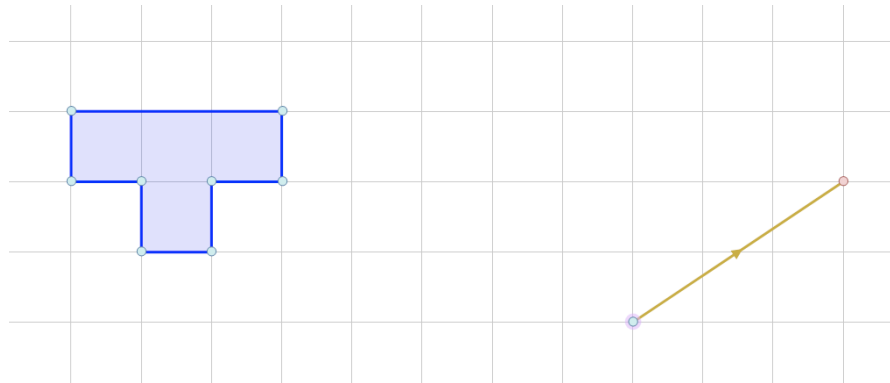




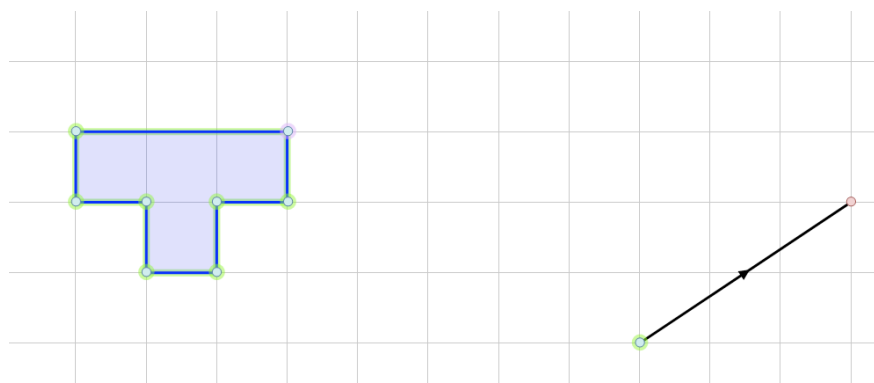
4. Create a vector and click ok



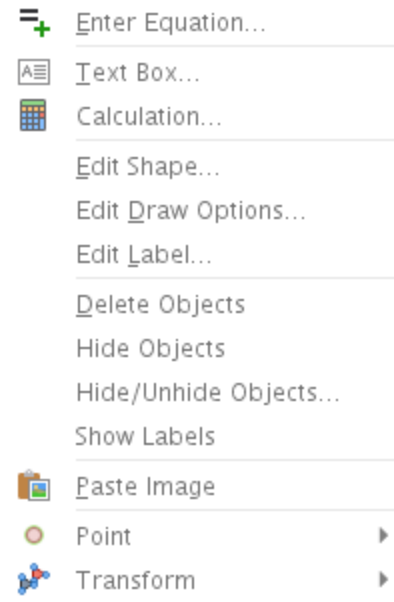
5. The vector should be displayed along with the shape.



6. Select the shape and then click on the vector.



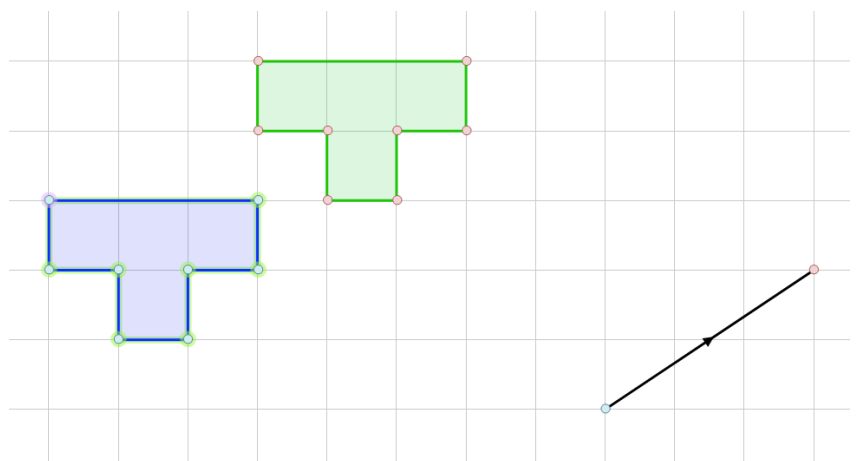
7. Right click and select
Transform > Translation.



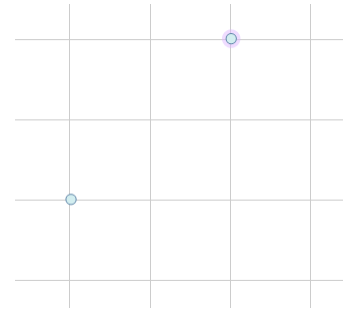
Reflection

Translation

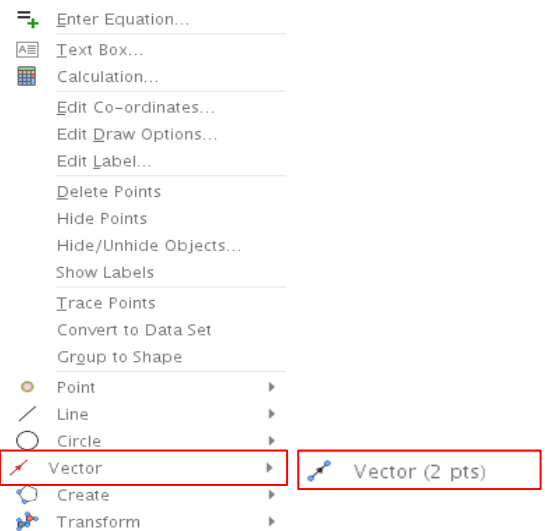
8. The shape will be translated by the vector.



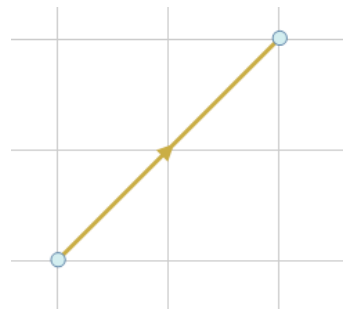
1. Create two points.



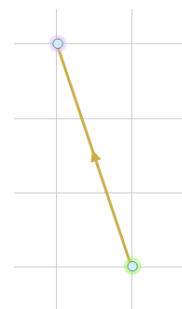
2. Select the two points and right click.
Select Vector



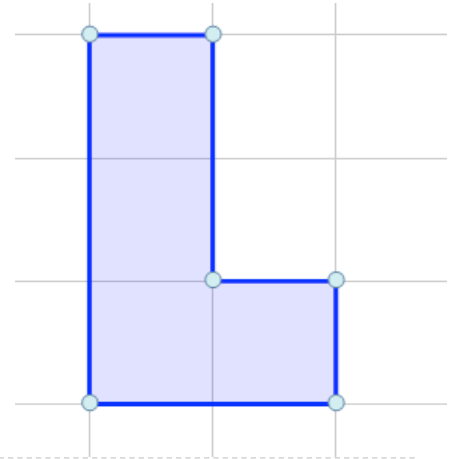
3. The two points will become a vector.



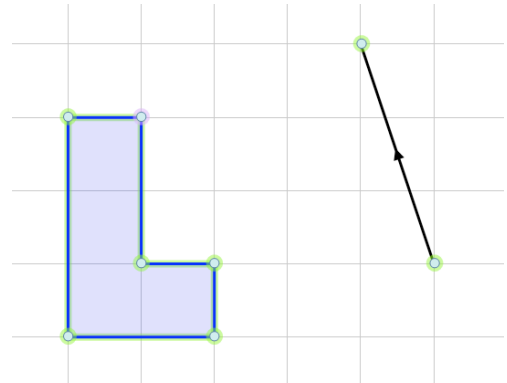
You will be able to move either point using the select Icon tool to change the vector.



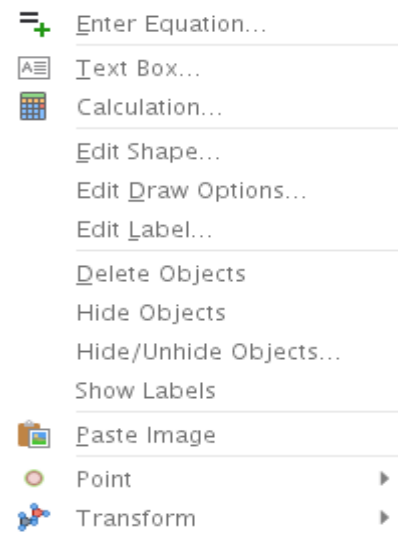
4. Create a shape



5. Select the shape and the vector.



6. Right click and select
Transform > Translation.

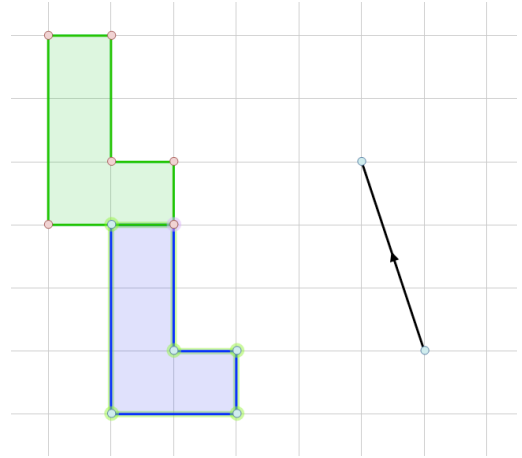


Reflection

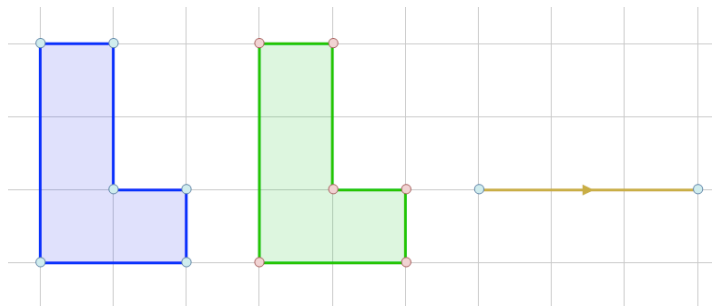
Translation



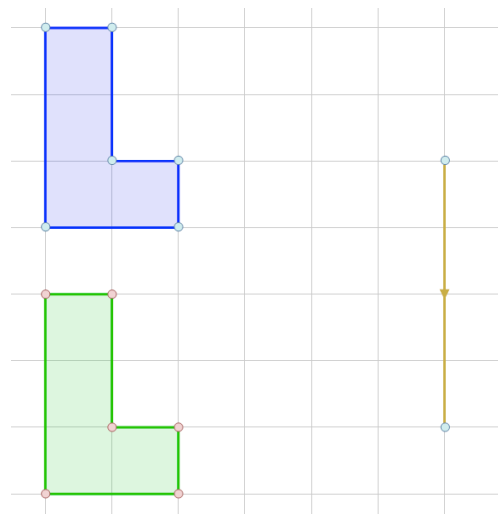
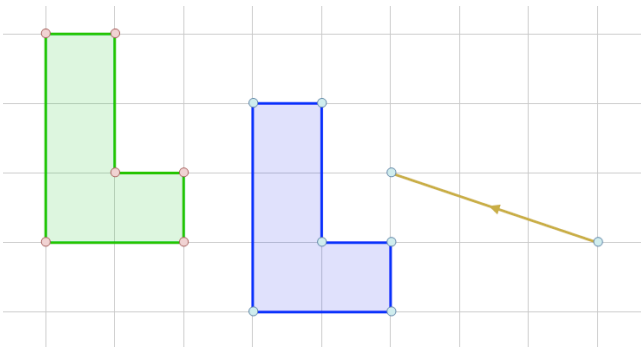
7. The shape will be translated by the vector



8. You can then move the points of the vector using the select tool.



9. The vector can be changed to translate the shape around the coordinate grid.

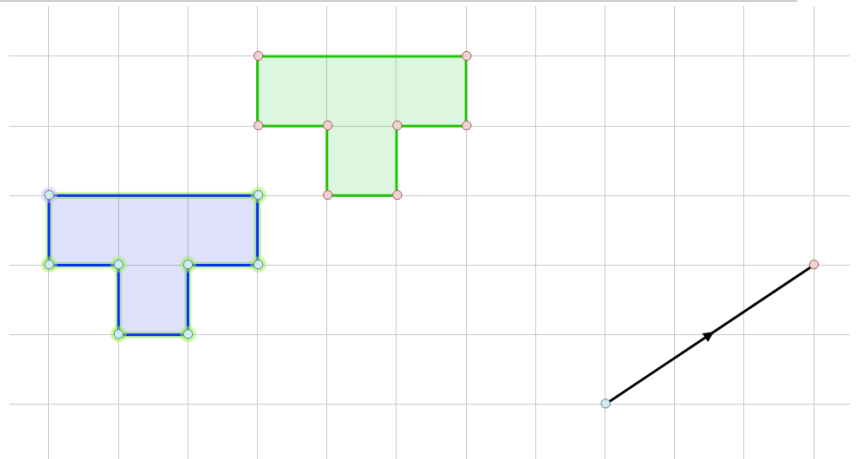




1. Create a shape

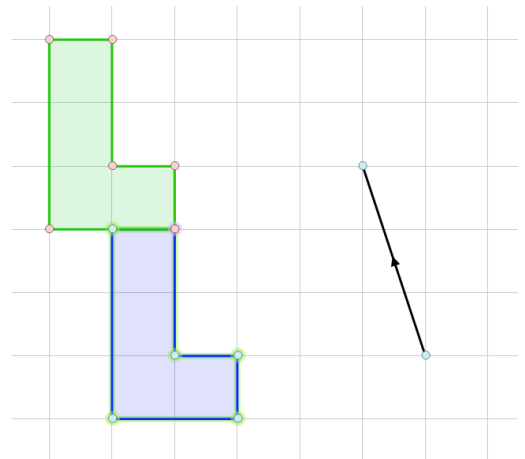
Create a Vector (1 point)

3
2



2. Create a Vector (1 point)

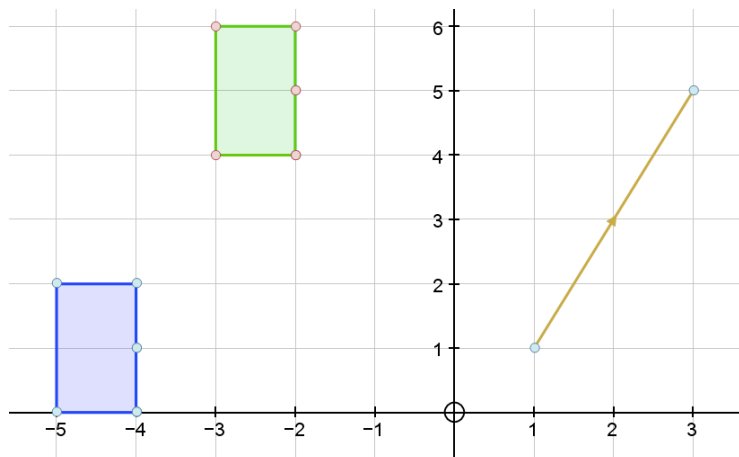
-1
3



3. 2 points

Create Vector

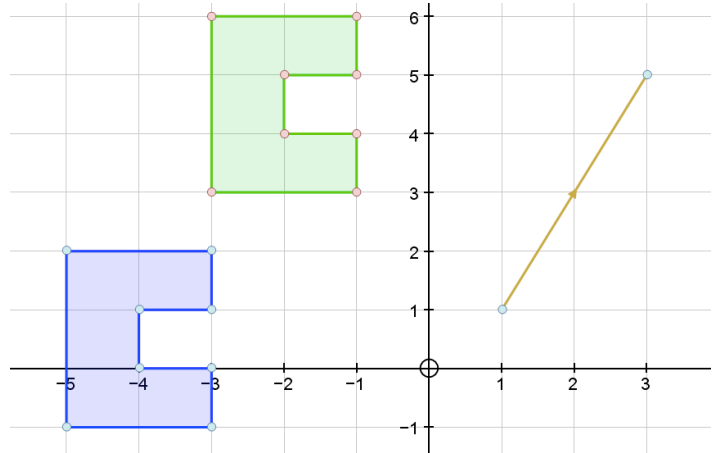
Move points





4. 2 points

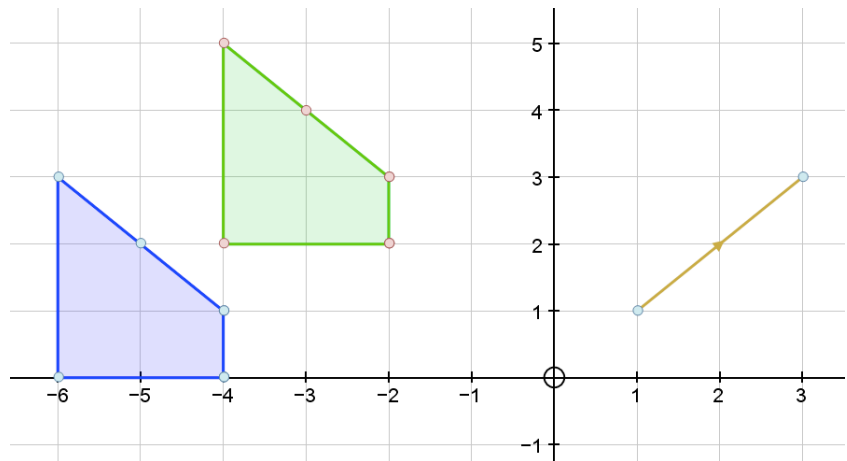
Create Vector
Move points



5. 2 points

Create Vector

Translate 1st shape.



6. 2 points

Create Vector

Translate Result of
1st shape
translation..

